



# WAR TECH FIGHTERS

# STORY



In the distant future, mankind colonized the galaxy. Although there were planetary governments, the colonization era joined mankind in one galactic nation. After years of peace, Zatos, a vast and wealthy colony, began a war of conquest to establish a totalitarian galactic government. Weaker planets fell first, one by one. The others developed new machines designed to fight in space. They were called War Techs.

The pilots of these machines were teenagers with special attitudes. They became one with their vehicles, thanks to cybernetic implants. The bodies and minds of adults generally rejected these implants, so the future of the new generation was entrusted to themselves.



The symbiosis between pilot and War Tech became the deadliest weapon in the galaxy. The Zatronians owned the most advanced War Techs thanks to their greater resources. The defeat of the disorganized resistance force seemed inevitable, until the fate of the war was overturned by the most unlikely team of pilots...

Some vagabonds of planet Hebos' suburbs were rescued by Nathan Romanis during a ground operation. Famous for being the only pilot in the galaxy above the age of 20, Nathan was a guide for the boys and trained them, personally creating a squadron most feared by the Zatronian forces.

# CHARACTERS



**Nathan Romanis** , 25

Faithful and brave. The main character.



**Andreas Laine** , 16

Smart, irreverent. Always in competition with Nathan.



**Sule Ousmane** , 17

Rebels' attack squadron leader. Loyal, lively.



**Jacob Nash** , 17

The Ares colony's best War Tech pilot. Cold, rational and lethal.



**Aiko Mori** , 16

One of the most promising War Tech pilots of the rebel colonies.



**"The Black Hound"** , Unknown

Zatronian champion, still undefeated. The most feared War Tech pilot.



**Admiral Richard Venger** , 56

A tough and relentless war veteran. The military head of the rebel colonies.



**LT Isadora Alves** , 20

Nathan's personal operator.



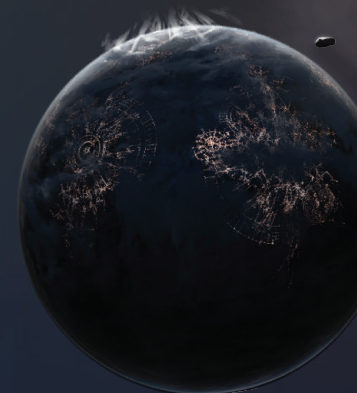
**Red Roger** , 36

The captain of the space pirates.



**"Starburst"** , 22

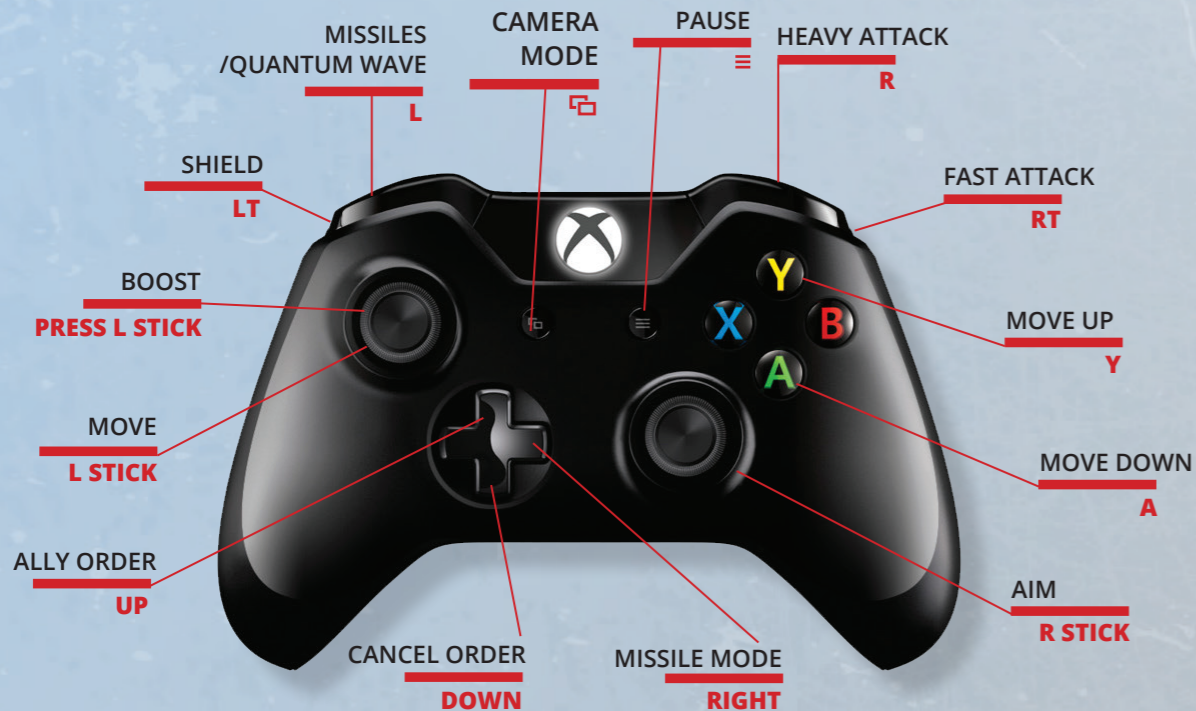
Independent smuggler, dealing in goods and information.





# CONTROLS

XBOX ONE



# CONTROLS

PLAY STATION 4



# CONTROLS

NINTENDO SWITCH



## MENU

The Main Menu is set in a fully 3D environment, the War Tech launch hangar.

**Main** : Options, Achievements, Credits



**Configuration** : Visual Customization and Parts Upgrade



**Mission** : Mission briefing and launch



**Simulator** : Tutorial, Simulated Missions, and Challenges



# CREDITS

## DEVELOPMENT TEAM

### PROGRAMMING

Programming & Level Design / **Manlio Greco**

### ART

Graphics Animation / **Domenico Gallo**

### MUSIC

Main Theme OST & Sound Effects / **Riccardo Bellistri**

Additional Music / **Andrey Sitkov**

Additional Music / **Michael La Manna**

## PUBLISHING TEAM

### STUDIO DIRECTOR

Studio Director / **Ben Lee**

### CREATIVE DIRECTOR

Creative Director / **Aaron Grove**

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Lead Developer / **Russ Bartley**

Lead Developer / **Kyle Orth**

Developer / **Connor Locke**

### ART

2D Art Lead / **Hussein Nabeel**

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2D Generalist / **Patryk Olas**

### PRODUCTION

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Producer & Trailer Production / **Jeremiah Strackbein**

Publishing Producer / **Samuel McCully**

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BLOWFISH